



TOOLBOX OF RESOURCES

SEQUENCE 7: Structuring the core storyline and narrative arc

Target: Educators, Youth Workers, Trainers

Estimated duration: 60 - 70 minutes

Context: Formal, non-formal and informal learning contexts

Materials: paper (A3), markers, storyboard templates, blackboard/virtual board, etc.,

Activities can be carried out individually, collaboratively, or in facilitated settings, depending on the educational context and learners' needs.

1. OBJECTIVES

- The aim of this sequence is to guide participants in structuring the core storyline of their Adventure Book by organising key events into a clear narrative arc.
- Participants will transform ideas developed in previous sequences (climate challenge, message, protagonist, context) into a structured sequence of events.
- The focus is on building a logical and coherent progression of the story: beginning, development, turning point and outcome.
- The sequence supports the creation of a clear narrative structure that will later be expanded and digitalised in subsequent sequences.

2. DESCRIPTION OF THE SEQUENCE

This sequence focuses on organising the story into a clear and logical structure.

Participants build their storyline by arranging events into a simple narrative arc composed of four key phases:

- Exposition - introduction of the situation
- Conflict / Rising Action - development of the problem



- Climax - key decision or turning point
- Resolution - outcome and consequences

The goal is not to write the full story, but to define what happens at each stage and how events are connected.

This structure will help to ensure that:

- the story is clear and understandable
- events follow a logical order
- the climate challenge and message remain central

2.1. Expected output

At the end of the sequence, each group or participants produce in the narrative arc map or Storyboard, including:

- A clear starting situation (exposition)
- A defined problem or conflict linked to the climate challenge
- A key turning point or decision (climax)
- A final outcome showing consequences (resolution)

The output should be visual (diagram, flowchart, or storyboard) and usable for the next sequences.

3. PROPOSED ACTIVITY

Activity 1: Defining the starting situation (Exposition)

Duration: 15-20 min

Participants define the beginning of their story based on previous sequences:

- Climate challenge ([Sequence 1](#))
- Educational message ([Sequence 2](#))
- Protagonist and context ([Sequences 3–5](#))



Task:

- Where does the story take place?
- Who is involved?
- What is the initial situation before the problem escalates?

Output: a short description or visual sketch of the starting situation.

Activity 2: Developing the conflict (Rising Action)

Duration: 15-20 min

Participants define how the problem develops.

Task:

- What changes or disrupts the initial situation?
- What events make the situation worse or more complex?
- What obstacles appear?

Educators encourage Participants to think in cause-effect sequences (one event leads to another).

Output: 2–3 connected events showing how tension increases.

Activity 3 - Identifying the turning point (Climax)

Duration: 10-15 min

Participants define the most important moment of the story.

Task:

- What is the key decision or moment of change?
- What choice must be made?
- How does this relate to the educational message ([Sequence 2](#))?

Output: one clear turning point or decision.

Activity 4 - Defining the outcome (Resolution)

Duration: 10-15 min

Participants define what happens after the turning point.



Task:

- What are the consequences of the decision?
- How does the situation change?
- What does the story communicate in the end?

Output: a short description of the ending (positive, negative, or mixed)

Activity 5 - Creating the Narrative Arc Map

Duration: 10 min

Participants organise all elements into a visual structure:

- Storyboard
- Flowchart
- Mind map

The map should clearly show: Exposition -> Conflict -> Climax -> Resolution

This will serve as a working tool for the next sequences.

4. DIGITAL TOOLBOX – Tools for the Sequence

This sequence may include optional tools to support the visual organisation of the narrative arc:

- [Canva](#) - for creating storyboards and visual narrative maps
- Google Slides - for slide-based story structuring
- [Obsidian](#) - for mapping connections between story elements

Optional (advanced use):

- [Inkewriter](#) - for simple narrative structuring

For advanced digital storytelling and interactive development, see [Sequence 6](#) and [Sequence 9](#), and [Tutorial 5](#).

5. HOW TO APPLY THESE ACTIVITIES IN FORMAL AND INFORMAL CONTEXTS

Formal education contexts (e.g. school)

- Use as a structured writing or storytelling activity



- Integrate into language, arts, or environmental education

Non-formal and informal contexts (youth work)

- Group storytelling workshops
- Co-creation of shared narratives
- Interactive storytelling sessions

6. ADAPTATIONS FOR STUDENTS WITH SLD

- Use simplified storyboard templates
- Break tasks into small steps
- Use icons and visual supports
- Allow oral storytelling instead of written text
- Provide examples for each phase
- Encourage collaborative work

7. RELATED TUTORIALS

- [Tutorial 3 – Crafting Compelling Climate Narratives](#)
- [Tutorial 4 – Interactive Storytelling Techniques](#)
- [Tutorial 5 – Using Digital & Multimedia Tools for Storytelling](#)



ANNEX1

NARRATIVE ARC MAP TEMPLATE

Instructions: fill in each section using short sentences, keywords, or drawings.

Focus on clarity, not perfection.

Story Phase	Guiding Questions	Your Notes / Sketch
1. Exposition	Where does the story take place? Who is involved? What is the starting situation?	
2. Conflict / Rising Action	What problem appears? What changes? What makes the situation more difficult?	



3. Climax (Turning Point)	What is the key decision or moment of change? What must the character choose?	



4. Resolution (Outcome)	What happens in the end? What are the consequences? What changes?	
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